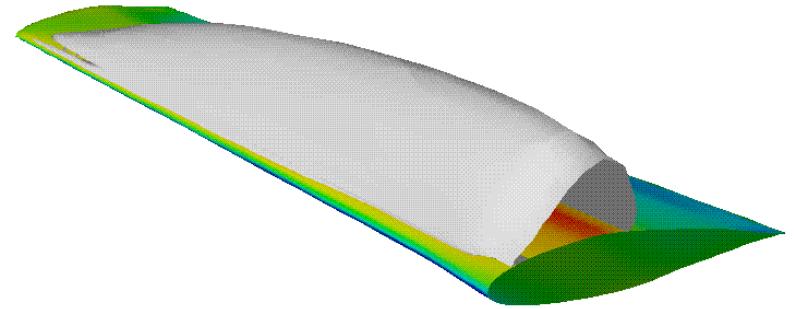


CUMULVS

Hands-On Notes

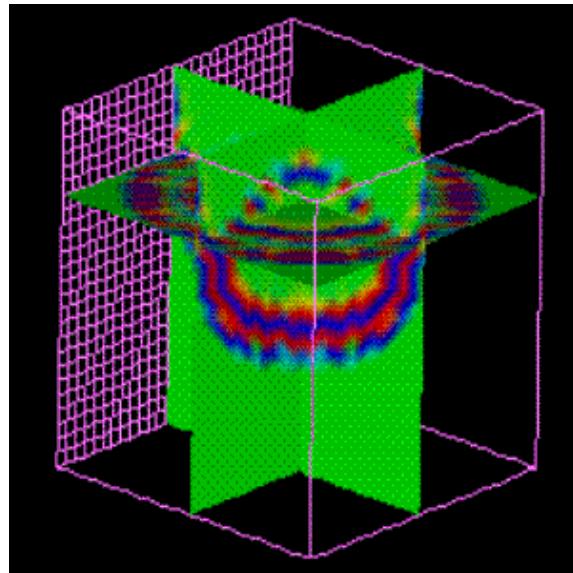


ACTS Toolkit Workshop

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Kohl/2002-1



MCURIE.NERSC.GOV

Every-Time Setup

- Load Tcl/Tk Module (for “slicer” program)

```
% module load tcltk
```

- Load CUMULVS Module (env vars)

```
% module load cumulvs
```

- Set \$DISPLAY Environment Variable

```
% source /u3/train2/setdisp
```

→ sets X window display back to PC/workstation...



MCURIE.NERSC.GOV

One-Time Setup

- Copy CUMULVS examples directory...

```
% mkdir $HOME/CUMULVS
```

```
% cp -r $STV_ROOT/examples $HOME/CUMULVS
```

- Create PVM Bin Directory (for executables)

```
% mkdir $HOME/pvm3
```

```
% mkdir $HOME/pvm3/bin
```

```
% mkdir $HOME/pvm3/bin/CRAY
```

- Add PVM Bin Directory to Path:

⇒ Edit \$HOME/.cshrc, add to bottom of file:

```
set path = ( $path $HOME/pvm3/bin/CRAY )
```



Sample CUMULVS Test

- Build “slicer” Viewer Program:

```
% cd $HOME/CUMULVS/examples/slicer  
% make ; rehash
```

- Build “csimple” Test Application:

```
% cd $HOME/CUMULVS/examples/src  
% make csimple
```

- Start “csimple” Application:

```
% pvm  
pvm> spawn csimple  
pvm> quit
```

- Start “slicer” Viewer:

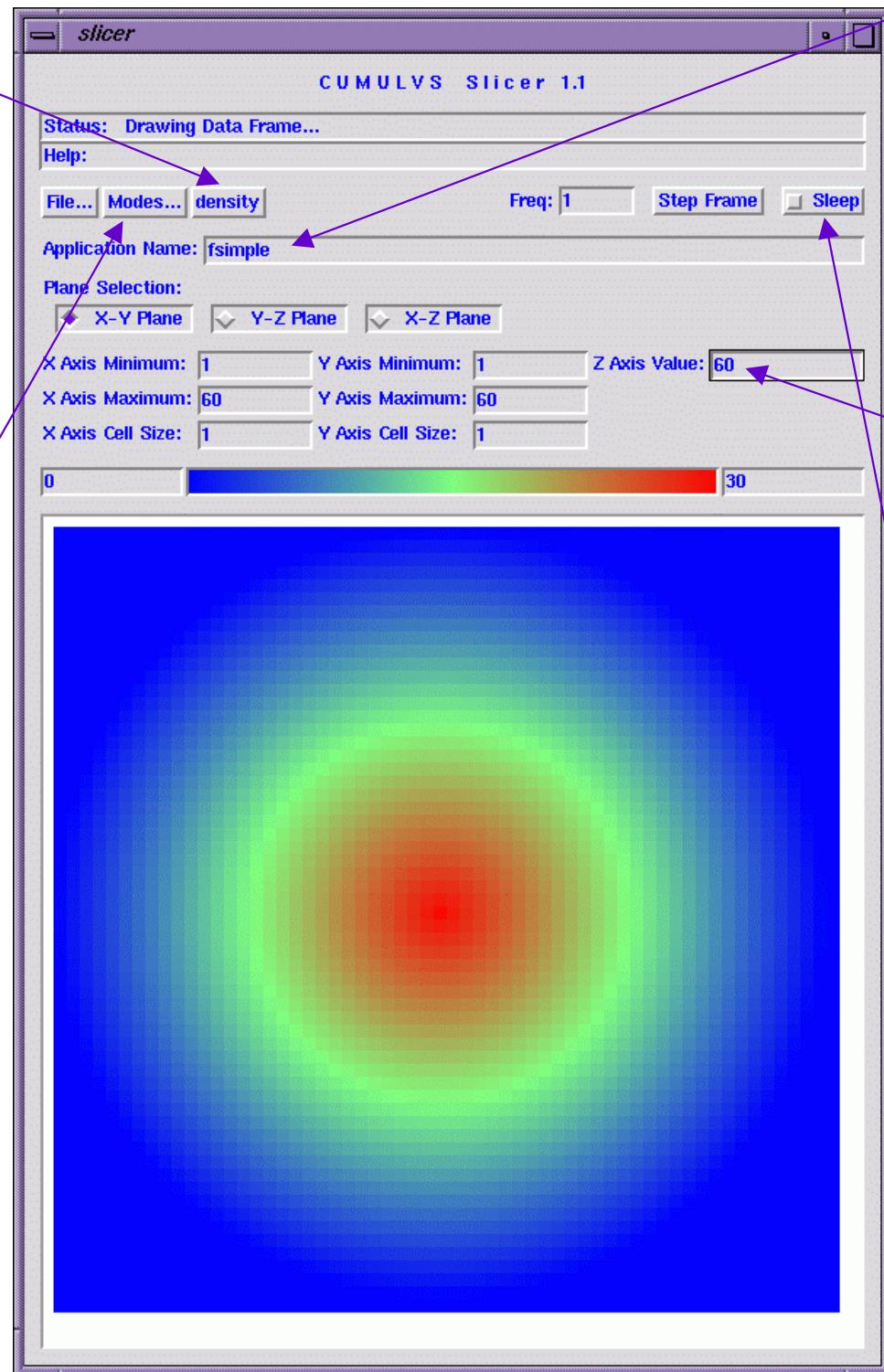
```
% slicer
```



Slicer Interface

3. Select
“Auto Color Map”
Mode.

2. Select
Data Field
Name:
density



1. Enter
Application
Name:
csimple

4. Set
“Z Axis”
Value to:
60

5. Toggle
“Sleep”
Button
to Start...



Example CUMULVS Exercise

- For C Programmers:
 ⇒ \$HOME/CUMULVS/examples/src/laplace.c
 (Solution in laplace.inst.c)
- For Fortran Programmers:
 ⇒ \$HOME/CUMULVS/examples/src/flaplace.f
 (Solution in flaplace.inst.f)



CUMULVS Build Environment

- Set STV_ROOT Environment Variable:
 - or `csh: setenv STV_ROOT /home/user/CUMULVS`
 - `bash: export STV_ROOT=/home/user/CUMULVS`
(handled by "module load cumulvs" on mcurie...)
 - Use Sample “Makefile.aimk” (examples/src/):

```
STV_VIS = NONE
STV_MP = PVM
include $(STV_ROOT)/src/Makeincl.stv
→ $(STV_CFLAGS), $(STV_LDFLAGS), $(STV_LIBS)...
→ Use "stvmk" script to build (invokes "make")
```
 - Include CUMULVS Header Files (include/):

⇒ Defines Constants, Functions, Types

C: #include <stv.h>

Fortran: `include 'fstv.h'`



Downloading Latest CUMULVS Software Distribution

(for personal machines, other than mcurie)

- Go To CUMULVS Web Site:

<http://www.csm.ornl.gov/cs/cumulvs.html>

or

<http://www.netlib.org/cumulvs>

→ *.tar.gz, *.tar.Z, *.tar.z.uu, *.zip



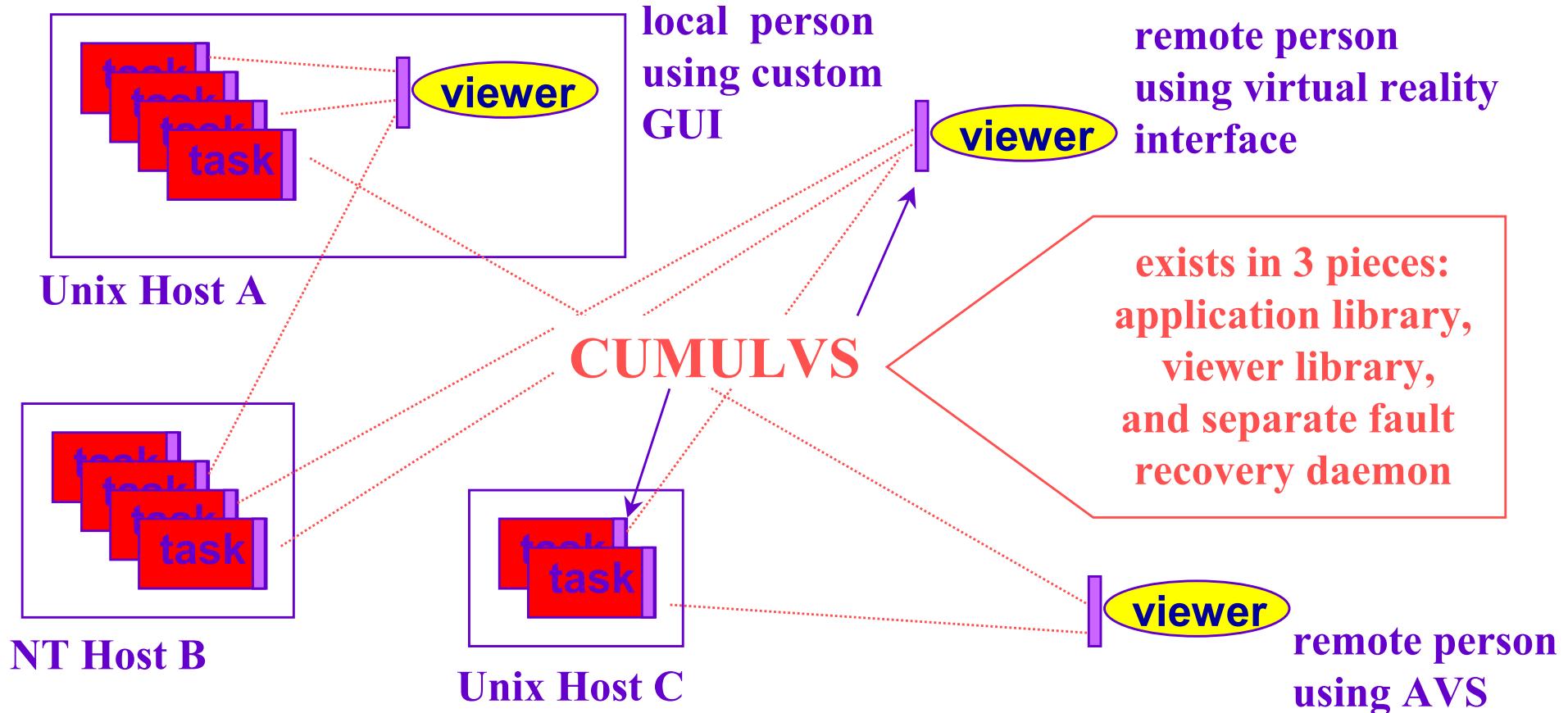
CUMULVS Applications Library

Functional Description & Usage



CUMULVS Architecture

coordinate the consistent collection and dissemination of information to / from parallel tasks to multiple viewers



interact with distributed / parallel application or simulation
supports most target platforms (PVM / MPI, Unix / NT, etc.)



Instrumenting Programs for CUMULVS

- CUMULVS Initialization ~ One Call (Each Task)
 - ⇒ Logical Application Name, # of Tasks
- Data Fields (Visualization & Checkpointing)
 - ⇒ Local Allocation: Name, Type, Size, Offsets
 - ⇒ Data Distribution: Dim, Decomp, PE Topology
- Steering Parameters
 - ⇒ Logical Name, Data Type, Data Pointer
- Periodic CUMULVS Handler
 - ⇒ Pass Control for Transparent Access / Processing
- Typically 10s of Lines of Code...



CUMULVS Initialization

- C: `stv_init(char *appname, int msgtag,
int ntasks, int nodeid);`
- Fortran: `stvinit(appname, msgtag, ntasks, nodeid)`

where:

- appname ~ logical name of application
- msgtag ~ message tag to reserve for CUMULVS*
- ntasks ~ number of tasks in application
- nodeid ~ task index of the caller

E.g.: `stv_init("solver", 123, 32, 3);`

* For Backwards Compatibility with PVM 3.3 (Before Message Contexts...).



Distributed Data Decomposition

- C: `int decompId = stv_decompDefine(int dataDim,
int *axisType, int *axisInfo1, int *axisInfo2,
int *glb, int *gub, int prank, int *pshape);`
- Fortran: `stvfdecompdefine(dataDim, axisType, axisInfo1,
axisInfo2, glb, gub, prank, pshape, decompId)`

where:

- **decompId** ~ integer decomp handle returned by CUMULVS
- **dataDim** ~ dimensionality of data decomposition
- **axisType** ~ decomp type identifier, for each axis
 - * **stvBlock**, **stvCyclic**, **stvExplicit**, **stvCollapse**
- **axisInfo1,2** ~ specific decomposition details, per axis
 - * E.g. axisInfo1 == Block Size or Cycle Size
 - * E.g. axisInfo1 == Explicit Lower Bound, axisInfo2 == Upper Bound
 - * Note: axisInfo1,2 can be set to **stvDefaultInfo**



Data Decomposition (cont.)

Global Bounds and Pshape

- C: `stv_decompDefine(...,`
`int *glb, int *gub, int prank, int *pshape);`
- Fortran: `stvfdecompdefine(..., glb, gub,`
`prank, pshape)`

where:

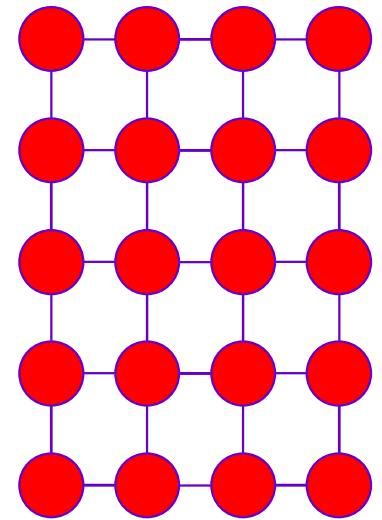
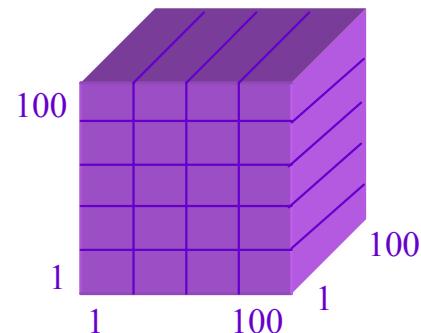
- **glb** ~ lower bounds of decomp in global coordinates
- **gub** ~ upper bounds of decomp in global coordinates
- **prank** ~ dimensionality of processor topology (pshape)
- **pshape** ~ logical processor organization / topology
 - * number of processors per axis



Example Decomposition #1

3D Standard Block Decomp on 2D Processor Array

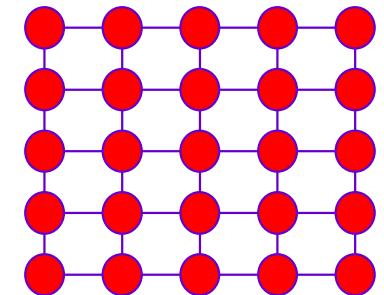
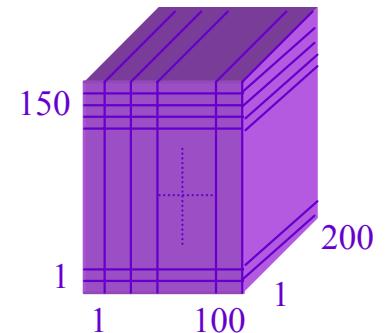
```
int decompId, axisType[3], glb[3], gub[3], pshape[2];  
  
axisType[0] = axisType[1] = stvBlock;  
axisType[2] = stvCollapse;  
  
glb[0] = glb[1] = glb[2] = 1;  
gub[0] = gub[1] = gub[2] = 100;  
  
pshape[0] = 4;      /* "Standard" Block Size = 25 */  
pshape[1] = 5;      /* "Standard" Block Size = 20 */  
  
decompId = stv_decompDefine( 3,  
    axisType, stvDefaultInfo, stvDefaultInfo,  
    glb, gub, 2, pshape );
```



Example Decomposition #2

3D Block-Cyclic Decomp on 2D Processor Array

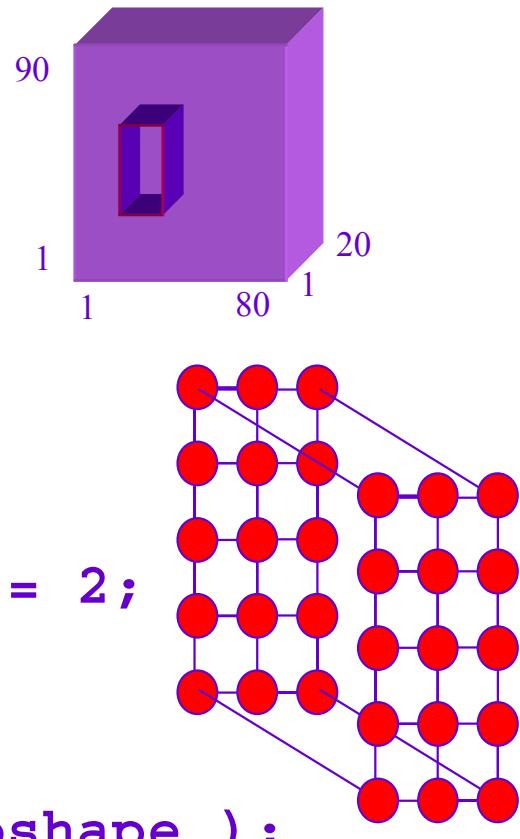
```
int axisType[3], axisInfo[3], glb[3], gub[3], pshape[2];  
  
axisType[0] = stvBlock;    axisInfo[0] = 10; /* Block */  
axisType[1] = stvCyclic;   axisInfo[1] = 3;  /* Cycle */  
axisType[2] = stvCollapse;  
  
glb[0] = glb[1] = glb[2] = 1;  
gub[0] = 100;  gub[1] = 150;  gub[2] = 200;  
  
pshape[0] = 5;  pshape[1] = 5;  
  
decompId = stv_decompDefine( 3, axisType,  
                           axisInfo, stvDefaultInfo, glb, gub, 2, pshape );
```



Example Decomposition #3

3D Explicit Decomp on 3D Processor Array

```
int axisType[3], axisInfo1[3], axisInfo2[3],... pshape[3];  
  
axisType[0] = axisType[1] = axisType[2] = stvExplicit;  
axisInfo1[0] = 11;   axisInfo2[0] = 17;  
axisInfo1[1] = 33;   axisInfo2[1] = 57;  
axisInfo1[2] = 1;    axisInfo2[2] = 7;  
  
glb[0] = glb[1] = glb[2] = 1;  
gub[0] = 80;   gub[1] = 90;   gub[2] = 20;  
  
pshape[0] = 3;   pshape[1] = 5;   pshape[2] = 2;  
  
decompId = stv_decompDefine( 3, axisType,  
                             axisInfo1, axisInfo2, glb, gub, 3, pshape );
```



Additional Explicit Regions

For Extra Explicit Array Subregions Per Task

- C: `int stv_decompAddExplicitPatch(int decompId,
int *lowerBounds, int *upperBounds);`
- Fortran: `stvfdecompaddexplicitpatch(decompId,
lowerBounds, upperBounds, info)`

where:

- decompId ~ integer handle to CUMULVS decomp
- lowerBounds ~ lower bounds of subregion per axis
(global coords)
- upperBounds ~ upper bound of subregion per axis
(global coords)



Example Decomposition #4

3D Local Array

```
int decompId, glb[3], gub[3];  
  
glb[0] = glb[1] = glb[2] = 0;  
gub[0] = gub[1] = gub[2] = 100;  
  
decompId = stv_decompDefine( 3,  
                             stvLocalArray, stvLocalArray, stvLocalArray,  
                             glb, gub, 1, stvLocalArray );
```



Data Field Definition

- C: `int fieldId = stv_fieldDefine(STV_VALUE var,
char *name, int decompId, int *arrayOffset,
int *arrayDecl, int type, int *paddr, int aflag);`
- Fortran: `stvffielddefine(var, name, decompId,
arrayOffset, arrayDecl, type, paddr, aflag, fieldId)`

where:

- **fieldId** ~ integer field handle returned by CUMULVS
- **var** ~ reference (pointer) to local data array storage
- **name** ~ logical name of data field
- **decompId** ~ handle to pre-defined decomposition template
- **type** ~ integer constant that defines data type
 - * `stvByte, stvInt, stvFloat, stvDouble, stvLong, stvCplx, stvUint, ...`



Data Field Definition (cont.)

Local Data Field Allocation

- C: `int fieldId = stv_fieldDefine(...,
 int *arrayOffset, int *arrayDecl, ...);`
- Fortran: `stvffielddefine(..., arrayOffset, arrayDecl ...)`

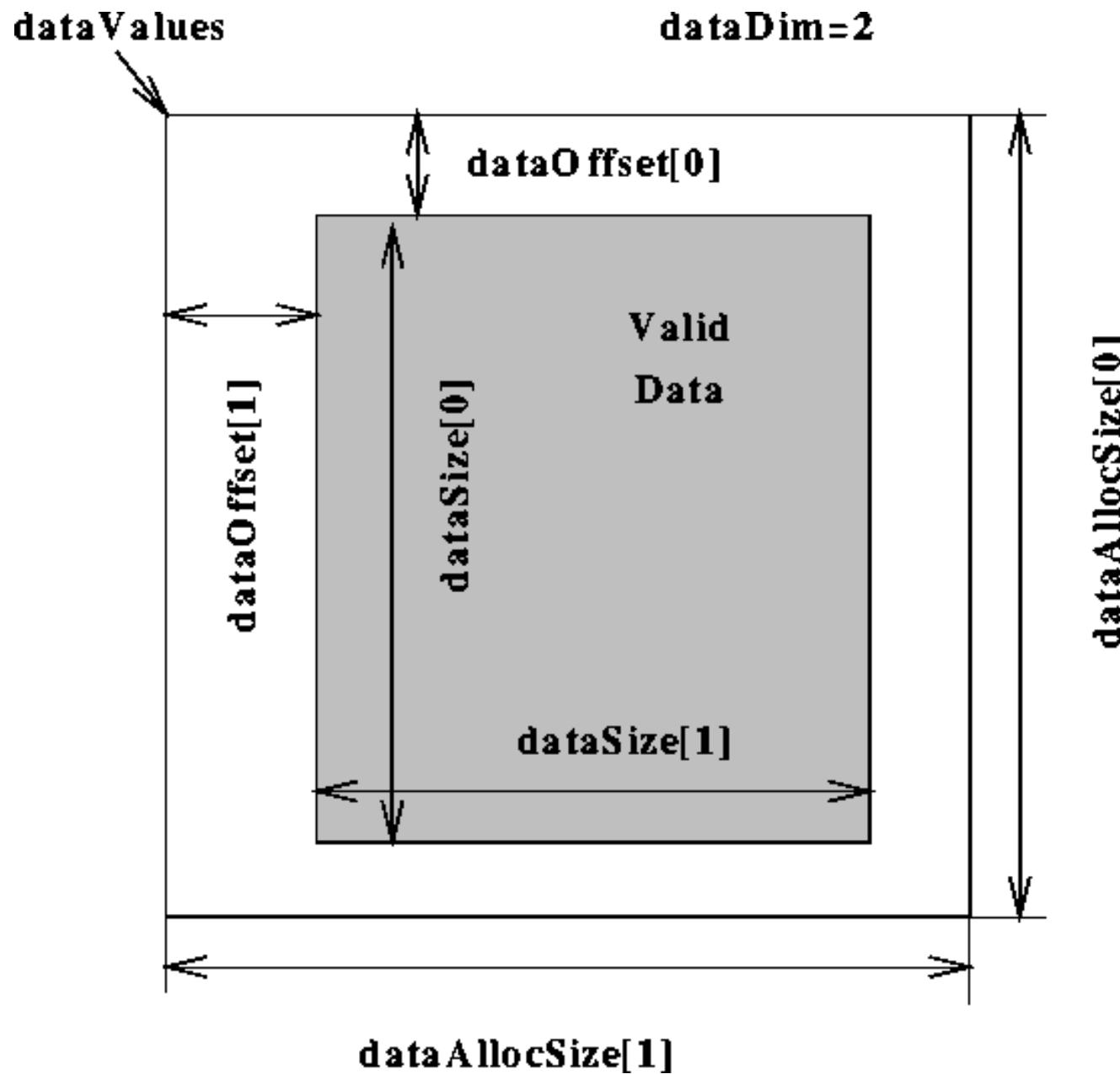
where:

- **arrayOffset** ~ offset to “valid” data, along each axis
- **arrayDecl** ~ overall allocated array size, along each axis

Note: Size of actual “valid” data is determined in conjunction
with data decomposition information...



Local Allocation Organization



Data Field Definition (cont.)

Processor “Address”

- C: `int fieldId = stv_fieldDefine(..., int *paddr, ...);`
- Fortran: `stvffielddefine(..., paddr, ...)`

where:

→ **paddr** ~ integer array containing the local task’s position
in the overall processor topology (pshape)
* paddr index starts from 0!

(NOT the “physical” processor address!)

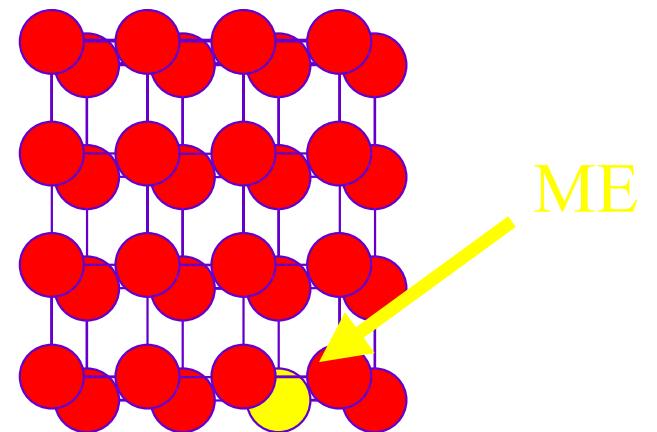
E.g. for Pshape = { 4, 4, 2 } and

Prank = 3, Paddr = { 2, 3, 1 } is:

the 3rd processor of 4 along axis 1

the 4th processor of 4 along axis 2

the 2nd processor of 2 along axis 3



Data Field Definition (cont.)

Access / Usage Flag

- C: `int fieldId = stv_fieldDefine(..., int aflag);`
- Fortran: `stvffielddefine(..., aflag, ...)`

where:

- **aflag** ~ integer flag to indicate external access to field:
 - * **stvVisOnly** ~ access data field for visualization only
 - * **stvCpOnly** ~ access data field for checkpointing only
 - * **stvVisCp** ~ access data field for visualization *and* checkpointing



Example Data Field #1

100x100x100 Float Array on Processor { 1, 2 } of Decomp
(E.g., say, as part of 1000x1000x1000 Global Decomp)

```
float foo[100][100][100];
int fieldId, declare[3], paddr[2];

declare[0] = declare[1] = declare[2] = 100;

paddr[0] = 1;   paddr[1] = 2;

fieldId = stv_fieldDefine( foo, "Foo", decompId,
                           stvNoFieldOffsets, declare, stvFloat, paddr,
                           stvVisOnly );
```



Example Data Field #2

80x80x60 Double Array on Processor { 2, 1, 3 } of Decomp
(With 10 Element Neighbor Boundary in Local Allocation)

```
double bar[100][100][80];
int fieldId, offsets[3], declare[3], paddr[3];

offsets[0] = offsets[1] = offsets[2] = 10;

declare[0] = declare[1] = 100;    declare[2] = 80;

paddr[0] = 2;    paddr[1] = 1;    paddr[2] = 3;

fieldId = stv_fieldDefine( bar, "Bar", decompId,
                           offsets, declare, stvDouble, paddr, stvVisCp );
```



Particle Definition

A Container for Particle Data Fields

- C: `int particleId = stv_particleDefine(char *name,
int dataDim, int *glb, int *gub, int ntasks,
STV_GET_PARTICLE get_particle,
STV_MAKE_PARTICLE make_particle);`
- Fortran: `stvfparticledefine(name, dataDim, glb, gub,
ntasks, get_particle, make_particle, particleId)`

where:

- **particleId** ~ integer particle handle returned by CUMULVS
- **name** ~ logical name of particle wrapper
- **dataDim** ~ dimensionality of particle space
- **glb, gub** ~ global bounds of particle space
- **ntasks** ~ number of parallel tasks cooperating on particles



Particle Definition (cont.)

User-Defined Particle Functions

- C: `int particleId = stv_particleDefine(...,
 STV_GET_PARTICLE get_particle,
 STV_MAKE_PARTICLE make_particle);`
- Fortran: `stvfparticledefine(..., get_particle,
 make_particle, ...)`

where:

- **get_particle()** ~ user-defined accessor function
 - * returns a user-defined handle to CUMULVS for the given particle
- **make_particle()** ~ user-defined constructor function
 - * allow CUMULVS to create a new particle (checkpoint recovery)
 - (Can set make_particle() to NULL if not checkpointing)



Get a Particle for CUMULVS

Particle Accessor Function

- C: `void get_particle(int index, STV_REGION region,
STV_PARTICLE_ID *id, int *coords);`
- Fortran: `get_particle(index, region, id, coords)`

where:

- **index** ~ requested particle index
 - * positive integer value, index set to **-1** for search reset
 - * if particle not found for given index, should return **id** as NULL
- **region** ~ subregion of particle space to search
 - * can use stv_particle_in_region() utility function...
- **id** ~ user-defined particle handle returned by search
 - * (`void *`) → anything the application wants to cast it to...
- **coords** ~ array of coordinates for returned particle



Make a Particle for CUMULVS

Particle Constructor Function – Checkpoint Recovery

- C: `void make_particle(int *coords,
 STV_PARTICLE_ID *id);`
- Fortran: `make_particle(coords, id)`

where:

- **coords** ~ array of coordinates for requested particle creation
- **id** ~ user-defined particle handle returned for new particle
 - * (`void *`) → anything the application wants to cast it to...



Particle Field Definition

Actual Data Fields Associated with a Particle

- C: `int pfieldId = stv_pfieldDefine(char *name,
int particleId, int type, int nelems,
STV_GET_PFIELD get_pfield, STV_VALUE get_pfield_arg,
STV_SET_PFIELD set_pfield, STV_VALUE set_pfield_arg,
int aflag);`
- Fortran: `stvfpfielddefine(name, particleId, type, nelems,
get_pfield, get_pfield_arg, set_pfield, set_pfield_arg,
aflag, pfieldId)`

where:

- **pfieldId** ~ returned integer particle field handle
- **name** ~ logical name of particle data field
- **particleId** ~ handle to encapsulating particle wrapper



Particle Field Definition (cont.)

Actual Data Fields Associated with a Particle

- C: `stv_pfieldDefine(..., int type, int nelems, ...,
int aflag);`
- Fortran: `stvfpfielddefine(..., type, nelems, ...,
aflag, ...)`

where:

- **type** ~ data type for particle field (**stvInt**, **stvFloat**, etc.)
- **nelems** ~ number of data elements
 - * only simple 1-D arrays (vectors) are supported as particle fields
- **aflag** ~ same as for `stv_fieldDefine()`, access flag
 - * **stvVisOnly**, **stvCpOnly**, or **stvVisCp**.



Particle Field Definition (cont.)

User-Defined Particle Field Functions

- C: `stv_pfieldDefine(...,`
`STV_GET_PFIELD get_pfield, STV_VALUE get_pfield_arg,`
`STV_SET_PFIELD set_pfield, STV_VALUE set_pfield_arg ...);`
- Fortran: `stvfpfielddefine(...,`
`get_pfield, get_pfield_arg,`
`set_pfield, set_pfield_arg, ...)`

where:

- **get_pfield() / get_pfield_arg** ~ user-defined accessor/arg
 - * return reference to actual data storage
 - * extra user-defined argument, (void *) for vectored get_pfield() impl
- **set_pfield() / set_pfield_arg** ~ user-defined constructor/arg
 - * for checkpoint recovery, set the values of given particle field array
 - * extra user-defined argument, (void *) for vectored set_pfield() impl



Get a Particle Field for CUMULVS

Particle Field Accessor Function

- C: `void get_pfield(STV_PARTICLE_ID id,
STV_VALUE user_data, STV_VALUE *data);`
- Fortran: `get_pfield(id, user_data, data);`

where:

- **id** ~ user-defined particle handle
 - * as returned by previous `get_particle()` call
- **user_data** ~ arbitrary user-defined argument
 - * (`void *`) value for vectored implementation of `get_pfield()`
- **data** ~ reference to actual data storage

E.g. `if (user_data == "density")
*data = ((mystruct) id) ->density;`



Set a Particle Field for CUMULVS

Particle Field Constructor Function – Checkpoint Recovery

- C: `void set_pfield(STV_PARTICLE_ID id,
STV_VALUE user_data, STV_VALUE data);`
- Fortran: `set_pfield(id, user_data, data);`

where:

- **id** ~ user-defined particle handle
 - * as returned by previous `get_particle()` call
- **user_data** ~ arbitrary user-defined argument
 - * `(void *)` value for vectored implementation of `set_pfield()`
- **data** ~ reference to new data values to set

E.g. `if (user_data == "density")
 ((mystruct) id)->density = data;`



Steering Parameter Definition

- C: `int paramId = stv_paramDefine(char *name,
STV_VALUE var, int type, int aflag);`
- Fortran: `stvfparamdefine(name, var, type, aflag,
paramId)`

where:

- **paramId** ~ returned integer steering parameter handle
- **name** ~ logical name of steering parameter
- **var** ~ reference to actual steering parameter storage
- **type** ~ data type of steering parameter (**stvInt**, **stvFloat**, ...)
- **aflag** ~ external access flag, same as before
 - * **stvVisOnly**, **stvCpOnly** or **stvVisCp**



Steering Parameter Definition

Vector Parameters

- C: `int paramId = stv_vparamDefine(char *name,
STV_VALUE *vars, char **pnames, int *types, int num,
int aflag);`
- Fortran: (no Fortran equivalent yet)

where:

- **paramId** ~ returned integer steering vector handle
- **name** ~ logical name of steering vector
- **vars** ~ array of references to steering element storage
- **pnames** ~ array of logical names for steering elements
- **types** ~ array of steering element data types
 - * OR with **stvIndex** for “indexed” steering vector (**stvInt** | **stvIndex**)
- **aflag** ~ external access flag (**stvVisOnly**, **stvCpOnly**, **stvVisCp**)



Steering Parameter Updates...

- C: `int changed = stv_isParamChanged(int paramId);`
- Fortran: `stvfisparamchanged(paramId, changed)`

where:

- **paramId** ~ integer steering parameter handle
- **changed** ~ status of steering parameter
 - * > 0 indicates an update has occurred
 - * = 0 indicates no change to parameter value
 - * < 0 indicates an error condition (bad parameter id, etc)



Passing Control to CUMULVS

- After Data Fields and Parameters Are Defined
 - ⇒ Single Periodic Call to Pass Control to CUMULVS
 - ⇒ Once Per Iteration? Between Compute Phases?

C: `int params_changed = stv_sendReadyData(`
 `int update_field_times);`

Fortran: `stvfsendreadydata(update_field_times,`
 `params_changed)`

where:

→ **params_changed** ~ return code that indicates whether any steering parameter values have been updated

* > 0 an update has occurred, = 0 no changes to any values

→ **update_field_times** ~ flag to control data field times

* in general, just use **stvSendDefault...** ☺



CUMULVS Checkpoint Initialization

- C: `int cp_restart = stv_cpInit(char *aout_name,
int notify_tag, int *ntasks);`
- Fortran: `stvfcpinit(aout_name, notify_tag, ntasks,
cp_restart)`

where:

- **cp_restart** ~ status value, indicates restart / failure recovery
 - * use to circumvent normal application startup and data initialization!!
- **aout_name** ~ name of executable file to spawn for restart
- **notify_tag** ~ message code for notify messages (PVM only)
- **ntasks** ~ number of tasks in application
 - * in a restart condition, this value can be set by CUMULVS!

Note: `stv_cpInit()` must be called **after** `stv_init()`!



Alternate Checkpoint Restart Check

- C: `int cp_restart = stv_isCpRestart();`
- Fortran: `stvfiscprestart(cp_restart)`

where:

- **cp_restart** ~ status value, indicates restart / failure recovery
 - * use to circumvent normal application startup and data initialization!!

(Additional routine to check for Restart / Failure Recovery.)



Rollback Versus Restart...

- Rollback Recovery:
 - ⇒ Only Replace Failed Tasks, “Roll Back” the Rest
 - ⇒ Elegant & Cool, But You Must...
 - Monitor ALL Communication for Restart Notification
 - Unroll Program Stack, Reset Comm & Files...
 - ⇒ Necessary for High Overhead Restart Cases
- Restart Recovery:
 - ⇒ “Genocide” ~ Kill Everything & Restart All Tasks
 - ⇒ Simple Approach, No Additional Instrumentation
 - ⇒ Not As Efficient A Recovery In All Cases...



CUMULVS Option Interface...

Checkpointing Option

- One Option As Part of Larger Interface...
- Invoke **Before** You Call `stv_cpInit()`! ☺

```
/* Set Recovery Option to Rollback */
stv_setopt( stvDefault, stvOptCpRecovery,
            stvOptCpRollback );
or
/* Set Recovery Option to Restart */
stv_setopt( stvDefault, stvOptCpRecovery,
            stvOptCpRestart );
```

Same in Fortran:

```
stvfsetopt( STVDEFAULT, STVOPTCPRECOVERY,
            STVOPTCPRESTART ) . . .
```



Checkpoint Collection

- Actually Collect Data from Local Task
- Invoke When Parallel Data / State Consistent
 - ⇒ Highly Non-Trivial in General!! (Chandy/Lamport)
 - ⇒ Straightforward for Most Iterative Applications
 - Save Checkpoint at Beginning or End of Main Loop

- C: `int status = stv_checkpoint();`
- Fortran: `stvfcheckpoint(status)`

where:

→ **status < 0** indicates system failure

Control Overhead Using Checkpointing Frequency:

```
if ( !(i % 100) ) stv_checkpoint();
```



Restoring Data From A Checkpoint

- After Restart Condition Has Been Identified...
 - Can Be Invoked Incrementally to Bootstrap Data
 - ⇒ Interlace With Data Field / Parameter Definitions...
 - ⇒ Automatically Loads Data Back Into User Memory for All Defined Data Fields and Parameters
 - C: `int remaining = stv_loadFromCP();`
 - Fortran: `stvfloadfromcp(remaining)`
- where:
- **remaining** ~ number of remaining data fields or parameters to define / restore



Example Instrumentation

Restart from a Checkpoint

```
/* Check Restart Status... (Returned By stv_cpInit( )) */
/* Load Program Variables From Checkpoint Data */
if ( restart ) stv_loadFromCP( );

/* Allocate "indices" Vector Using "del" as Size */
ix = (int *) malloc( ( 100.0 / del ) * sizeof(int) );

/* Define "indices" Parameter for CUMULVS */
stv_paramDefine( "indices", ix[], stvInt, stvVisCp );

/* Load Newly-Defined Program Vars (ix[]) from Ckpt */
if ( restart ) stv_loadFromCP( );
else user_init_data( );
```



Oh Yeah, One Last Routine... ☺

Finished Checkpointing

...

```
/* Tell CUMULVS to Stop Checkpoint Recovery. */
/* (So Task Can Exit Normally & R.I.P. :-) */
stv_cpFinished( );

exit( );
}
```



CUMULVS Summary

- Interact with Scientific Simulations
 - ⇒ Dynamically Attach Multiple Visualization Front-Ends
 - ⇒ Steer Model & Algorithm Parameters On-The-Fly
 - ⇒ Automatic Heterogeneous Fault Recovery & Migration
- Future Opportunities
 - ⇒ Couple Disparate Simulation Models
 - ⇒ Integrate as “MxN” Component in CCA
 - ⇒ Application Instrumentation GUI / Pre-Compiler

<http://www.csm.ornl.gov/cs/cumulvs.html>

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